

Suyash Belwalkar

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Education

MSc in Computer Science , MIT-WPU University, Maharashtra	2024 – Present
Learning AI/ML with strong focus on real-world apps	
BSc in Computer Science , Savitribai Phule Pune University	2021 – 2024
CGPA: 9.02/10, led projects and collaborated in tech fests	

Technical Skills

- **Languages:** Swift, Python, Java
- **iOS Dev:** SwiftUI, ARKit, RealityKit, CoreData, Combine, SwiftData , MVVM architecture
- **Tools:** Xcode, Git, Github, Firebase, VSCode

Experience

iOS Developer Intern , DigitalGuruji (Remote)	May 2025 – Present
- Designed, developed, and released a SwiftUI-based iOS application (Ai website builder) to the App Store, building the project independently from concept to deployment. - Implemented Core Data persistence and integrated OpenAI GPT + Gemini APIs with JSON parsing and dynamic request handling for AI-powered code generation. - Designed user profile management features, including editable profile photo and name, and customizable appearance settings. - Managed App Store Optimization (ASO), researching and applying effective keywords and descriptions to maximize app reach and visibility.	
iOS Developer Intern , Startup (Remote)	Oct 2024 - Mar 2025
- Developed a multi-tab SwiftUI iOS application showcasing Indian Geographical Indication products, including marketplace, favorites, profile, and informational sections - Integrated asset catalogs for images and icons, and designed interactive UI components such as product cards, segmented pickers, and editable user profiles	

Projects

Quaintuuml (Swift Student Challenge)	2025
- Developed an interactive AR app in Swift and RealityKit to teach quantum computing concepts, including qubits, quantum gates, and quantum computers, using 3D models and animations - Implemented custom scene coordinators and gesture-based interactions for immersive learning experiences, featuring quizzes, dynamic overlays, and real-time feedback - Integrated audio-visual effects such as confetti animations and sound cues to enhance user engagement and reinforce learning outcomes in an educational context	
Football xG Prediction App	2025
- Developed an interactive web application for football shot xG prediction using Random Forest, XGBoost, and Logistic Regression models, integrating Python backend with a dynamic JavaScript frontend - Engineered data preprocessing and feature extraction pipeline for sports analytics, handling large datasets and automating model training and evaluation - Visualized model performance and shot predictions with animated charts and football pitch graphics, enhancing user engagement and interpretability of machine learning results - Group mini project aimed at estimating xG for past football games	

Extracurricular

- State-level footballer for Maharashtra